**The Ooohh-game**

**Description the rules and how to play**

* **Divided into 2 groups A and B, each group of 8 people.**
* **Whenever you pass to the area of the enemy, you have to say “ooohhhh” just with 1 breath. If you are in the enemy’s area and you take your second breath, you become a prisoner of that enemy and have to stay in the prison area until your team rescue you.**

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| **Attacking** | | **Rescuing** | |
| Group A | Group B | Group A | Group B |
| * A member of group A pass through the border line (the red line) to go the area of group B. * That member has to touch as much as possible his/her enemy and try to run fast back to his/her team’s area before out of breath. * Also try run fast and not to be catch by the enemy. Once you’re been catch, it is hard to escape. | * When an enemy pass to B’s area, all the members of B has to avoid being touch. * Also try to catch that enemy and the whole team keeps him/her staying in the team’s area until he/she is out of breath. * The one who has been touch and couldn’t keep the enemy in team’s land, become the prisoner of the enemy. | * When a member in group A is been captured, then his/her team has to rescue him/her by running into the enemy’s area and touch his/her team member who is in the prison. * Both members run back to his/her area and avoid being catch again by the enemy and before running out of breath. | * Members of group B has to protect their prison, and capture the intruder. * Once is being touch by the enemy and not able to keep him/her, the member becomes a prisoner of group A. |